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#### **Digital Markets: The role for Competition Policy**

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# Why digital markets do not work, and the role for competition policy

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15-16 September 2022, Senga Bay, Malawi

## Ranking of GDP or turnover (USD bn, 2021)

- Amazon 470
  Nigeria 510
- ➤ Apple 366 ➤ Egypt 436
- > Alphabet 258 > S. Africa 426
- Microsoft 168
  Algeria 194
- Facebook 118 Morocco 133
  - > Angola 125
  - > Kenya 115

Source: Wikipedia



# "Free entry" and self-correcting markets

- Economists teach that markets are self-correcting:
  - Market power = High prices/profits → new entry → lower prices/profits
- If this mechanism worked, limited role for competition law and enforcement, and concentration/market power would be reduced

 But in some industries, it does not work...: there are obstacles to entry that new firms cannot overcome...



# Obstacles to entry, I: economies of scale

- Digital markets characterised by large scale economies
  - A platform which has already a big customer base has lower costs than a new/small rival
- Scale economies can also be dynamic:
  - larger dataset → improved algorithms → more clients/data...:
     virtuous circle
- ➤ More difficult for entrants to challenge incumbents
  - Example: Microsoft lost several billions in Bing, without being able to dent Google's dominance in search engines market.



#### Obstacles, II: Network effects

- = The utility of a user increases with the number of other users ("within-group") of the same product/service
  - *Direct externalities*: e.g., social networks (Facebook, WhatsApp, Instagram, Twitter...)
  - Indirect externalities: navigation apps (Waze/Google Maps)
  - Incumbents are advantaged by installed base, and network markets are often characterised by "tipping": once a firm has reached a certain base, its position is unassailable.



#### Obstacles, III: "Two-sided" externalities

#### Network effects "across groups" of users, e.g.:

- More users in a platform → more sellers will list their products → more users (Amazon; eBay; Booking.com)
- More "eyeballs" on a platform → more firms want to advertise
   → more income → better website/service (Facebook, Google)
   → more users = more "eyeballs"
- Again, in two-sided markets it is difficult for entrants to challenge incumbents with a strong installed base



## Obstacles, IV: switching costs

- Consumers tend not to change platform, or app, etc, due to switching costs
  - iPhone users continue to buy iPhones; WhatsApp users do not want to lose their chats, groups etc...
  - One may continue to use Booking.com because of additional points/benefits from "genius" status
- → More difficult for a new firm to challenge a dominant platform

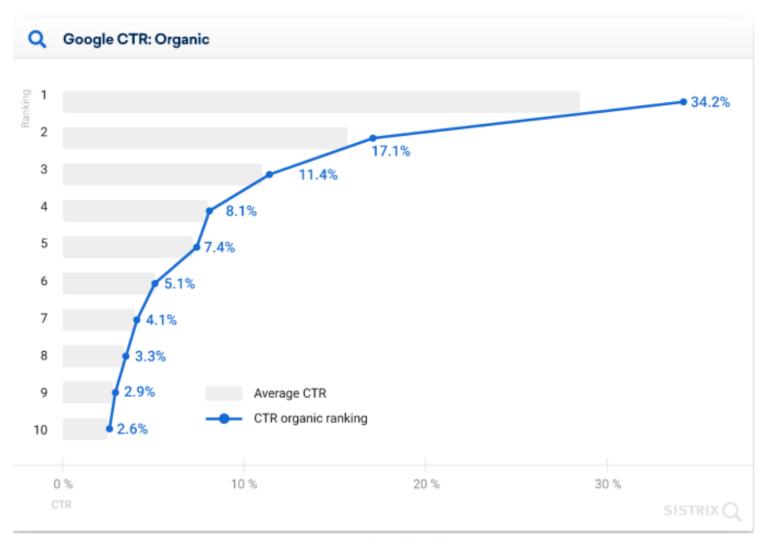


#### Obstacles, V: behavioural biases

- Default bias (we do not download new apps but use preinstalled ones)
  - e.g., Google pays billions (to OEMs, browser developers, wireless carriers) to have its search engine installed as preset default for mobile and computer search access points, <u>and</u> not to have any other search engine installed
- Prominence (we don't go beyond first search results see next slide)
- → All these biases affect choices, mostly in favour of incumbents



# Prominence pays





#### Digital markets

- Digital industries characterised by all such features
- > Increasing market power of large digital platforms
  - Risk of lower quality, less innovation, higher prices (advertising fees)
  - Political risks due to lobbying/conflicts of interest by Big Tech
- When problems are due to market features, <u>traditional</u> competition tools cannot solve all of them
  - Market Inquiries; Consumer protection laws; privacy laws; Regulatory-like instruments'
- But dominant firms may engage in practices which reinforce those features and are anti-competitive...
  - Competition law can and should intervene



# Abusive practices in digital markets

- Big digital firms have been using their market power to eliminate or marginalise (actual or potential) competitors
  - Self-preferencing: Google Shopping (EU); Amazon Marketplace (EU, ITA)
  - Tying and exclusivity payments: Google Android (EU)
  - Anti-steering provisions: Apple v. Spotify (EU); Apple v. Epic (US)
  - Denial of information/data: Google Privacy Sandbox (UK,...)
  - Degradation of interoperability: Facebook (US FTC); Google v Enel (IT); Amazon IT
  - Exclusive dealing to reinforce incumbency advantages: Google AdSense (EU)
  - [Price-parity clauses: Booking.com; Expedia (F, DE, I, Swe...)]
- All these cases have shaped the EU's Digital Markets Act.
- They can also inspire authorities in other jurisdictions



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#### EU wins €2.4bn Google Shopping case

Victory for competition commissioner Margrethe Vestager as court upholds 2017 fine





The General Court of Luxembourg has dismissed Google's appeal against a 2017 antitrust fine © Reuters

Javier Espinoza in Brusse's NOVEMBER 10 2021

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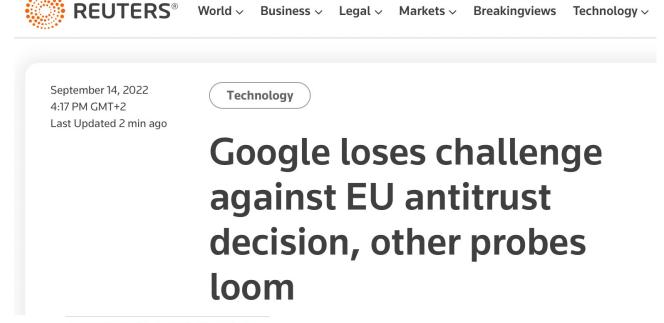


## 14 September 2022

The New York Times

#### E.U. Scores Major Legal Victory Against Google

A court rejected Google's appeal of a record-setting antitrust fine related to Android and online search.



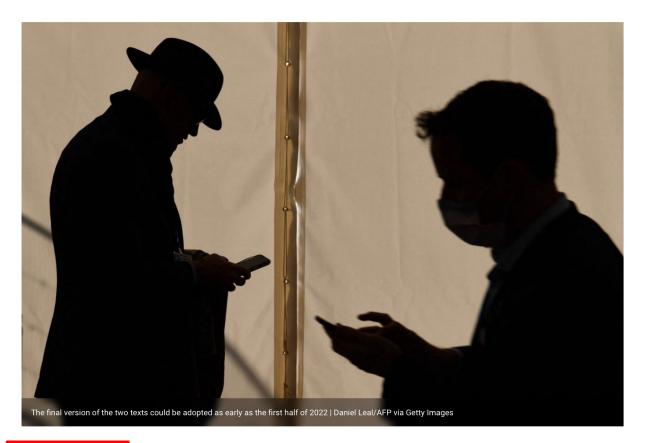
#### Mergers in digital markets

- Hundreds of firms have been acquired by Amazon, Apple, Facebook, Google, Microsoft in the last few years.
- Very few have been investigated by antitrust authorities (for several reasons), virtually none prohibited
- In some cases, they have acquired potential competitors, removing a threat to their market position...
  - (Sometimes, "killer acquisitions": a promising firm is taken over but its projects are not developed further)
  - Particulary controversial: Facebook/Instagram, Facebook/WhatsApp;
     Google/DoubleClick, Google/Waze...
  - Facebook even bought *Onavo*, an app which tracks growth and popularity of other apps, in order to identify competitive threats (and either acquire or marginalise them)



#### Europe reins in Big Tech: What you need to know

Ministers sign off on new EU tech rulebook to curb abuse and harm online.



BY CLOTHILDE GOUJARD AND SAMUEL STOLTON



# EU's Digital Markets Act

#### **Objectives:**

Address market failures to ensure contestable and competitive digital markets for increased innovation and consumer choice

Address gatekeepers' unfair conduct

#### For platforms designated as gatekeepers, it imposes obligations, e.g.:

- refrain from treating more favourably in ranking services and products offered by the gatekeeper itself
- allow end users to un-install any pre-installed software applications
- (side-loading) allow installation of 3rd-party applications or app-stores
- Prohibition of tying core platform services
- (data lakes) refrain from combining personal data across services
- Prohibition of parity clauses...



# What role for competition policy?

- Since some market features creating problems are too persistent, "light regulation" (like in the EU or in the UK) may be a good idea
- Market investigations, when available and allowing for (possibly also structural) remedies, are an excellent alternative tool
- But competition policy still has a role
  - Merger enforcement should be stricter (in general, not only in digital markets!)
  - Abuse of dominance provisions will allow to deal with new practices that regulation would not cover – but important to make investigations faster!
- In countries where a regulatory approach as in the UK and in the EU is not introduced, competition enforcement is the only tool available!

